

**TABLE OF CONTENTS**

**UNIT 1: INTRODUCTION ..... 1**

    COMPOSE REFERENCE MANUAL FOR CANVAS ..... 1

    CANVAS DISCLAIMER ..... 1

    COMPOSE EXTENSION TAB ..... 1

    MAIN SECTIONS OF THE COMPOSE TAB..... 3

**UNIT 2: COMPOSE PRODUCTS AND OPTIONS ..... 5**

    PRODUCT / OPTION CHART ..... 5

    SEQUENCE OF PRODUCTS / OPTIONS..... 5

*Panels*..... 5

*Adding Segmentation* ..... 11

*Preconfig / Tiles*..... 11

*Compose Benching*..... 13

*Schemes* ..... 14

*Change Tile Type*..... 17

*Matched Wood Tile Set*..... 18

*Panel Type Tools* ..... 19

*Electrical* ..... 22

**UNIT 3: COMPOSE TIPS AND TRICKS ..... 26**

## UNIT 1: INTRODUCTION

### TOPICS

COMPOSE REFERENCE MANUAL FOR CANVAS .....	1
CANVAS DISCLAIMER .....	1
COMPOSE EXTENSION TAB .....	1
MAIN SECTIONS OF THE COMPOSE TAB.....	3

### Compose Reference Manual for Canvas

This reference manual shows how to specify Haworth product within Canvas. It contains information that explains the Compose products and features within the Canvas program. As you are planning and designing within the Canvas program for Compose products, keep in mind this manual must be used in conjunction with the following document:

- *Compose Specification Guide and Price List*

For additional CET Designer / Canvas information, see the following documents:

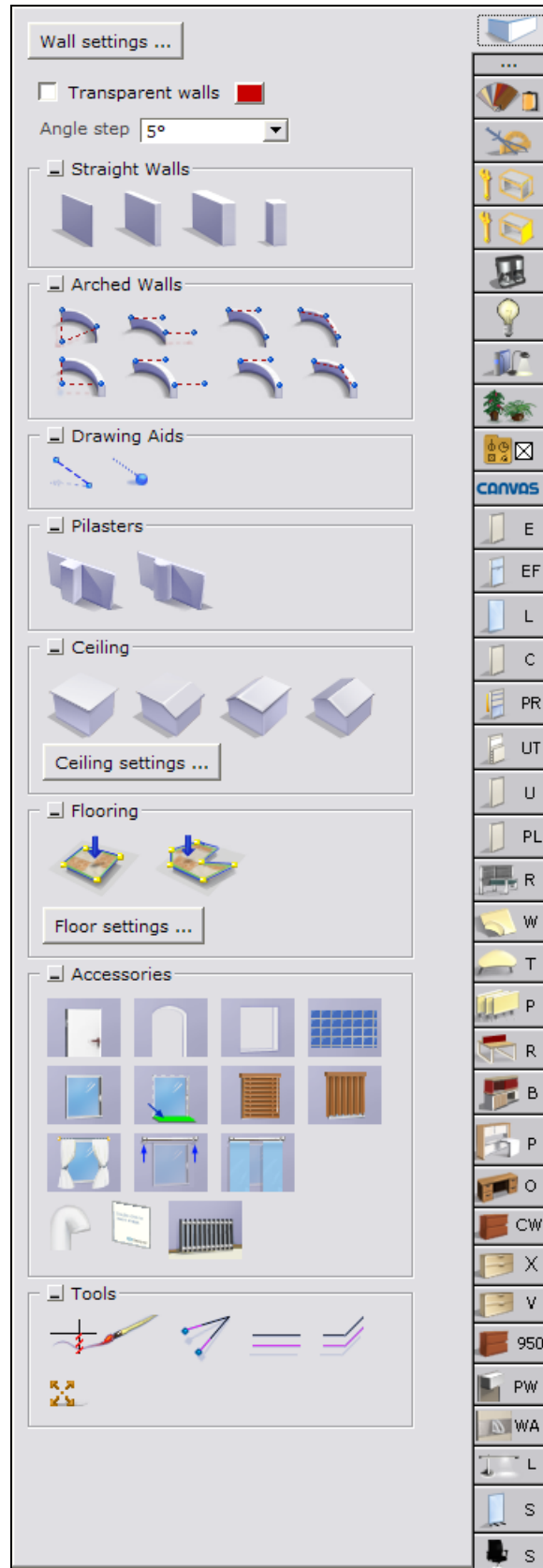
- *Canvas Reference Manual*
- *CET Designer Reference Guide*

### Canvas Disclaimer

Canvas Software is intended solely as a conceptual specification tool. All SIF files, calculations, Bills of Materials (BOMs), and specifications used within the tool should be verified by the dealership before data entry. Canvas/Haworth shall not be responsible and/or be held accountable for any misuse of the software, content, configurations, validations, or the output resulting from the information submitted. It is the responsibility of the user to completely verify the parts specified, maintain a full understanding of product applications, and understand the product limitations.

### Compose Extension Tab

The following page shows a screen shot of where to locate the **Compose** extension tab:



**Haworth  
Compose**

**Compose Extension Tab**

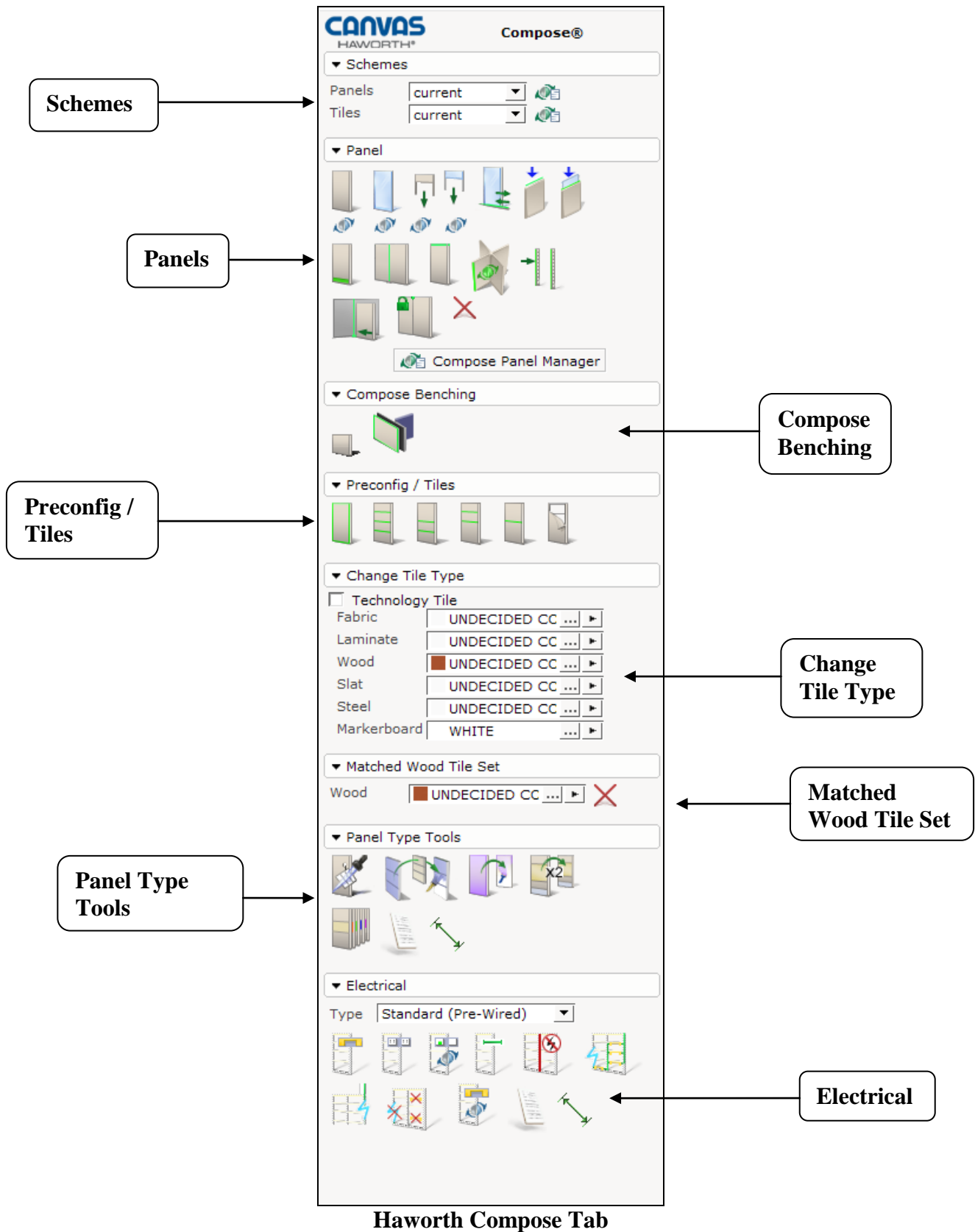
Once you click on the Compose tab, you will see a main component tab with products and options for the Compose product line. This component tab is shown on the following page and provides an overview of what is included for the Compose Panel System. These products provide the framework for specifying panel system work spaces. Once the framework is in place, you can add work surfaces, hanging components, lighting, storage, and accessories by using: other component tabs, Project Matrix symbols within Canvas, or import SketchUp™ models.

## Main Sections of the Compose Tab

Within the Compose component tab, the main sections are:

- **Schemes**
- **Panels**
- **Change Tile Type**
- **Matched Wood Tile Set**
- **Preconfig / Tiles**
- **Panel Type Tools**
- **Electrical**

The following page shows the main sections within the **Compose** component tab.



## UNIT 2: COMPOSE PRODUCTS AND OPTIONS

### TOPICS

PRODUCT / OPTION CHART .....	5
SEQUENCE OF PRODUCTS / OPTIONS.....	5
<i>Panels</i> .....	5
<i>Adding Segmentation</i> .....	11
<i>Preconfig / Tiles</i> .....	11
<i>Compose Benching</i> .....	13
<i>Schemes</i> .....	14
<i>Change Tile Type</i> .....	17
<i>Matched Wood Tile Set</i> .....	18
<i>Panel Type Tools</i> .....	19
<i>Electrical</i> .....	22

### Product / Option Chart

The **Product / Option Chart** is a detailed description of all products and options within the Compose component tab. The chart includes columns for the following features:

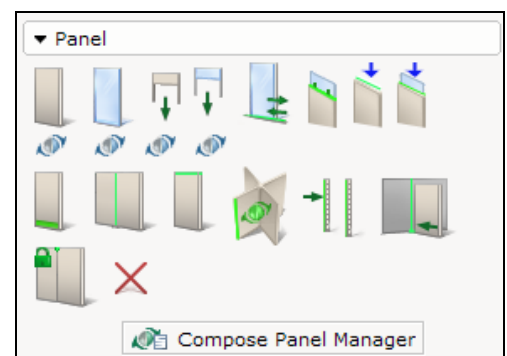
- **Canvas Button:** On-screen Canvas button for each product or option
- **Product Name:** Haworth product name
- **Description / How to Use:** Description of the product / How is the product or option used
- **Gray Input Box / Green Edit Box:** Text boxes showing choices that can be made for each product or option

### Sequence of Products / Options

The **Product / Option Chart** follows the sequence of TOPICS listed above.



#### *Panels*

In the Panels sections, you will find products and options to plan the layout of your work spaces. A combination of full panel frames and panel stacks offer vertical height planning flexibility along with a variety of function and aesthetic options. The **Panels** section has panel frames, stack panels, trim products, sliding doors, raceway applications, and products to connect panels to structural walls.







**Panel Tab**

**Compose - Panels**


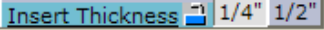

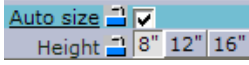

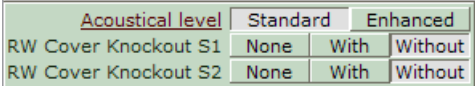

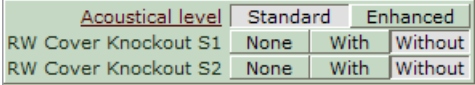

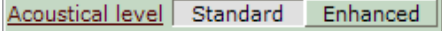

Canvas Button	Product Name	Description / How to Use	Gray Input Boxes / Green Edit Boxes
	<p><b>Panel Frame</b></p>	<p>Panel frame; defaults to an undecided Grade A fabric tile.</p> <p>Place panel in drawing area. Attach to other panels or to a structural wall. To attach to a structural wall, see Wall Mount product on following pages.</p>	<div style="border: 1px solid gray; padding: 5px;"> <p>Width <input type="text" value="18"/> 18" 24" 30" 36" 42" 48" 54" 60"              Height <input type="text" value="34"/> 34" 42" 50" 58" 66" 74"              Acoustic <input type="text" value="Standard"/> Standard Enhanced              Simple Panel Insert <input checked="" type="checkbox"/>              T-Mount Only <input type="checkbox"/>              Open Base <input type="checkbox"/>              RW Cover Knockout S1 <input type="text" value="None"/> None With Without              RW Cover Knockout S2 <input type="text" value="None"/> None With Without</p> <p style="text-align: center;"><b>For Full Panel Frame</b></p> <div style="border: 1px solid gray; padding: 5px;"> <p>Width <input type="text" value="18"/> 18" 24" 30" 36" 42" 48" 54" 60"              Height <input type="text" value="34"/> 34" 42" 50" 58" 66" 74"              Acoustic <input type="text" value="Standard"/> Standard Enhanced              Simple Panel Insert <input type="checkbox"/>              Open Base <input checked="" type="checkbox"/></p> <p style="text-align: center;"><b>For Open Base</b></p> </div> <div style="border: 1px solid gray; padding: 5px; margin-top: 10px;"> <p>Acoustical level <input type="text" value="Standard"/> Standard Enhanced              Open Base <input type="checkbox"/>              RW Cover Knockout S1 <input type="text" value="None"/> None With Without              RW Cover Knockout S2 <input type="text" value="None"/> None With Without</p> </div> </div>
	<p><b>Glass Panel</b></p>	<p>Frame with single-pane glass.</p> <p>Place glass panel in drawing area. Attach to other panels or to a structural wall. To attach to a structural wall, see Wall Mount product on following pages.</p>	<div style="border: 1px solid gray; padding: 5px;"> <p>Width <input type="text" value="18"/> 18" 24" 30" 36" 42" 48"              Height <input type="text" value="42"/> 42" 50" 58" 66" 74"              Simple Panel Insert <input checked="" type="checkbox"/>              T-Mount Only <input type="checkbox"/>              Open Base <input type="checkbox"/>              RW Cover Knockout S1 <input type="text" value="With"/> With Without              RW Cover Knockout S2 <input type="text" value="With"/> With Without</p> <p style="text-align: center;"><b>For Full Panel Frame</b></p> <div style="border: 1px solid gray; padding: 5px;"> <p>Width <input type="text" value="18"/> 18" 24" 30" 36" 42" 48"              Height <input type="text" value="42"/> 42" 50" 58" 66" 74"              Simple Panel Insert <input checked="" type="checkbox"/>              Open Base <input checked="" type="checkbox"/></p> <p style="text-align: center;"><b>For Open Base</b></p> </div> <div style="border: 1px solid gray; padding: 5px; margin-top: 10px;"> <p>Raceway <input checked="" type="checkbox"/>              RW Cover Knockout S1 <input type="text" value="With"/> With Without              RW Cover Knockout S2 <input type="text" value="With"/> With Without</p> </div> </div>

**Compose - Panels**


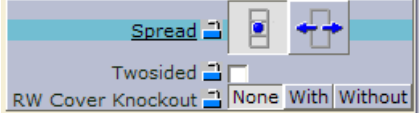


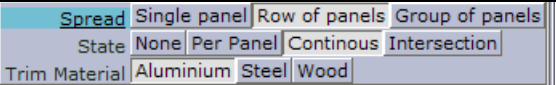

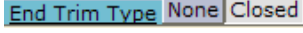
Canvas Button	Product Name	Description / How to Use	Gray Input Boxes / Green Edit Boxes
	<p><b>Stack Frame</b></p>	<p>Steel stack frame; 16"-high. Multiple tile options are available. Tile specified separately for each side; defaults to an undecided Grade A fabric.</p> <p>Place stack frame on top of a panel frame or stack frame. If spanning multiple frames, stretch over adjacent panel frames. Maximum stack is two high.</p>	<p>Width <input type="text" value="18"/> <input type="text" value="24"/> <input type="text" value="30"/> <input type="text" value="36"/> <input type="text" value="42"/> <input type="text" value="48"/> <input type="text" value="54"/> <input type="text" value="60"/></p> <p>Acoustic <input type="text" value="Standard"/> <input type="text" value="Enhanced"/></p> <p>Acoustical level <input type="text" value="Standard"/> <input type="text" value="Enhanced"/></p>
	<p><b>Glass Stack</b></p>	<p>Aluminum frame with glass. 16"- or 24"-high stacks. Multiple glass options are available.</p> <p>Place glass stack on top of a panel frame or stack frame. If spanning multiple frames, stretch over adjacent panel frames. Maximum stack is two high.</p>	<p>Width <input type="text" value="18"/> <input type="text" value="24"/> <input type="text" value="30"/> <input type="text" value="36"/> <input type="text" value="42"/> <input type="text" value="48"/> <input type="text" value="54"/> <input type="text" value="60"/></p> <p>Height <input type="text" value="16"/> <input type="text" value="24"/></p> <p style="text-align: center;"><b>No Green Edit Box</b></p>
	<p><b>Sliding Door</b></p>	<p>Sliding door attaches to a panel configuration.</p> <p>Place sliding door in drawing area and attach to a panel or panel/stack combination that is equal to or taller than the height of the sliding door.</p>	<p>Width <input type="text" value="36"/> <input type="text" value="42"/></p> <p>Height <input type="text" value="66"/> <input type="text" value="74"/> <input type="text" value="82"/></p> <p>Side <input type="text" value="Left-handed"/> <input type="text" value="Right-handed"/></p> <p>On front <input checked="" type="checkbox"/></p> <p>Acrylic/Glass <input type="text" value="Clear Glass"/> <input type="text" value="Frosted Acrylic"/></p> <p>Open <input type="checkbox"/></p> <p>Acrylic/Glass <input type="text" value="Clear Glass"/> <input type="text" value="Frosted Acrylic"/></p> <p>Side <input type="text" value="Left-handed"/> <input type="text" value="Right-handed"/></p> <p>On front <input checked="" type="checkbox"/></p> <p>Lock <input type="checkbox"/></p> <p>Open <input type="checkbox"/></p>
	<p><b>Glass Topper</b></p>	<p>Single-pane glass topper and bottom rail kit attach to the top of a solid panel or solid stack frame. The rail kit automatically matches the panel width.</p> <p>Place glass topper on top of a panel and select desired height.</p>	<p>Height <input type="text" value="8"/> <input type="text" value="12"/> <input type="text" value="16"/></p> <p style="text-align: center;"><b>No Green Edit Box</b></p>




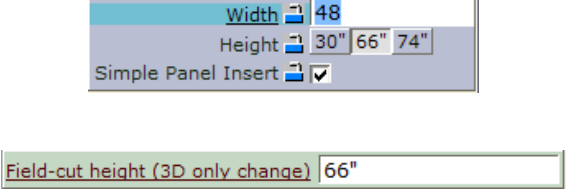

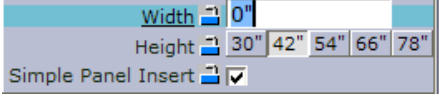


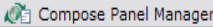
**Compose - Panels**

Canvas Button	Product Name	Description / How to Use	Gray Input Boxes / Green Edit Boxes
	<b>Frameless Glass Bottom Rail</b>	<p>Rail attaches to the top of a panel and automatically matches the panel width. Once placed, it can be stretched to span multiple panels.</p> <p>Place bottom rail on top of a panel and select insert thickness; default is 1/4" thick.</p>	<p> 1/4" 1/2"</p> <p><b>No Green Edit Box</b></p>
	<b>Frameless Glass Insert</b>	<p>Single-pane frameless glass insert.</p> <p>Place frameless glass insert into frameless glass bottom rail. Glass automatically matches rail width when Auto Size is checked.</p>	<p></p> <p><b>No Green Edit Box</b></p>
	<b>Change to Panel Frame</b>	<p>Canvas function to quickly change panel types.</p> <p>Click on the change icon below the panel frame. In the drawing area, click on the glass panel that you want to change; Canvas changes it to a panel frame.</p>	<p><b>No Gray Input Box</b></p> <p></p>
	<b>Change to Glass Panel</b>	<p>Canvas function to quickly change panel types.</p> <p>Click on the change icon below the glass panel. In the drawing area, click on the panel frame that you want to change; Canvas changes it to a glass panel.</p>	<p><b>No Gray Input Box</b></p> <p></p>
	<b>Change to Stack Frame</b>	<p>Canvas function to quickly change stack panel types.</p> <p>Click on the change icon below the stack frame. In the drawing area, click on the glass stack that you want to change; Canvas changes it to a stack frame.</p>	<p><b>No Gray Input Box</b></p> <p></p>
	<b>Change to Glass Stack</b>	<p>Canvas function to quickly change stack panel types.</p> <p>Click on the change icon below the glass stack. In the drawing area, click on the stack frame that you want to change; Canvas changes it to a glass stack.</p>	<p><b>No Input/Edit Boxes</b></p>

**Compose - Panels**

Canvas Button	Product Name	Description / How to Use	Gray Input Boxes / Green Edit Boxes
	<p><b>Base Raceway Toggle</b></p>	<p>Raceway cover on panel frame.</p> <p>Place raceway cover at base of panel frame. Cannot be used on glass panel.</p> <p>If Two Sided is checked, base raceway will be applied to both sides of the panel.</p> <p>Raceway (RW) Options are:</p> <ul style="list-style-type: none"> <li>• None = no raceway</li> <li>• With = raceway with knockouts</li> <li>• Without = raceway without knockouts</li> </ul>	 <p><b>No Green Edit Box</b></p>
	<p><b>Vertical Light Block</b></p>	<p>Blocks light at vertical panel connections.</p> <p>Place vertical light block between panel frames and stack frames to block light from passing through. Vertical light blocks do not need to be specified for glass panels or glass stacks.</p> <p>Toggle vertical light block in and out:</p> <ul style="list-style-type: none"> <li>• Blue = in</li> <li>• Red = out</li> </ul>	<p><b>No Input/Edit Boxes</b></p>
	<p><b>Change Top Trim</b></p>	<p>Changes the type of top trim material on panels or stack panels. Also allows changing single panel top trim to spanning top trim.</p> <p>Select Change Top Trim and use the Gray Input Box to modify the top trim. Can apply to individual panels or groups of panels.</p>	 <p><b>No Green Edit Box</b></p>
	<p><b>Add or Remove End-of-Run Covers</b></p>	<p>Add or remove end-of-run trim from a panel or stack panel end of run.</p> <p>Toggle end-of-run trim:</p> <ul style="list-style-type: none"> <li>• None = removes existing trim</li> <li>• Closed = adds trim back to panel</li> </ul>	 <p><b>No Green Edit Box</b></p>

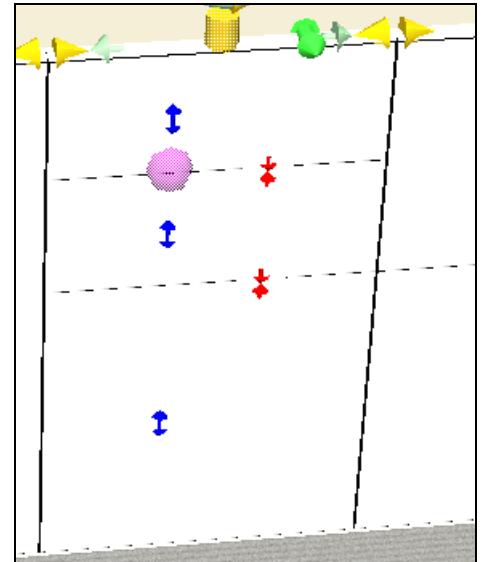
**Compose - Panels**

Canvas Button	Product Name	Description / How to Use	Gray Input Boxes / Green Edit Boxes
	<b>Wall Track</b>	<p>Wall tracks attach to a structural wall or can be placed in space.</p> <p>Attach wall tracks to a structural wall or in space. Wall tracks must be applied to drawing first. Then, attach hanging components (worksurfaces, shelves, overhead storage units, and work tools).</p>	
	<b>Wall Mount</b>	<p>Hardware connects a panel frame or glass panel to a structural wall.</p> <p>Attach wall mount to structural wall. Wall mount must be applied to drawing first. Then, attach the panels.</p>	 <p><b>No Green Edit Box</b></p>
	<b>Lock Intersections</b>	<p>Canvas function to lock panel-run width.</p> <p>Click on the Lock Intersections button. In the drawing area, click on the two panels that represent your panel run. Canvas locks in the overall width of your selected panel run. You can change the widths of individual panels within the locked area without changing the overall width. This allows you to price out different sized panels.</p> <p>Toggle lock intersections in and out:</p> <ul style="list-style-type: none"> <li>• Green = panel width locked</li> <li>• Red = panel width not locked</li> </ul>	<b>No Input / Edit Boxes</b>
	<b>Remove Panels</b>	<p>Canvas function to remove panel components (any component within the Panels tab).</p> <p>Click on the "X" icon and move to the drawing area. Click on the panel component(s) you want to remove.</p>	<b>No Input/Edit Boxes</b>
	<b>Compose Panel Manager</b>	<b>ON HOLD – BETA BUTTON</b>	

***Adding Segmentation***

This is a Canvas function that allows you to divide your panel into multiple sections. When panels are placed in the drawing area, you can add segmentation as follows:

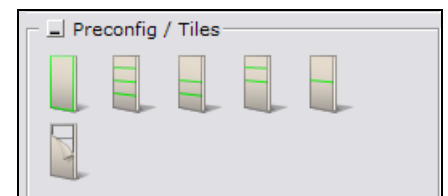
1. Click on the panel you want to segment.
2. Blue double arrows appear to show where you can add segmentation.
3. If you click on the blue arrow, the panel divides in half. Blue arrows will continue to show on the panel as long as the panel can be further segmented.
4. After segmenting the panel, you can take away the segmentation by clicking on the red double arrows.




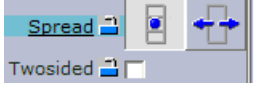

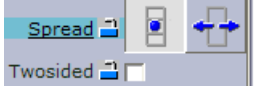

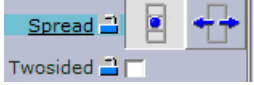

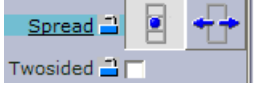

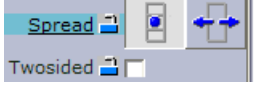
**To add segments: Click on blue arrows.**  
**To delete segments: Click on red arrows.**


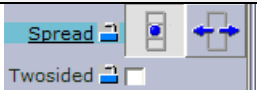
***Preconfig / Tiles***

In the **Preconfig / Tiles** section, you will find products and options to cover panel frames. Tiles allow planning flexibility and many options for functionality and aesthetic planning. Tiles can be full height or divided into 8"-, 16"-, or 32"-high segments.



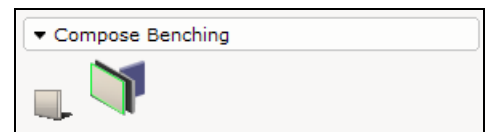
**Preconfig / Tile Tab**

<b>Compose – Preconfig / Tiles</b>			
<b>Canvas Button</b>	<b>Option Name</b>	<b>Description / How to Use</b>	<b>Gray Input Boxes</b>
	<b>Tile to Floor Application</b>	Removes any segmentation on the tile, but does not remove the raceway cover.  Click on button and apply to panel frames in drawing area.	
	<b>16" Tile Configuration</b>	Adds 16"-high tile segments, starting from the bottom of the panel or the top of the raceway cover. Continues to add as many 16"-high tiles as will fit in the total panel height.  Click on button and apply segmented tiles to panel frames in drawing area.	
	<b>16", 32" Tile Configuration</b>	Adds two 16"-high tile segments and one 32"-high tile segment, starting from the bottom of the panel or the top of the raceway cover.  Click on button and apply segmented tiles to panel frames in drawing area.	
	<b>32", 16" Tile Configuration</b>	Adds one 32"-high tile segment and two 16"-high tile segments, starting from the bottom of the panel or the top of the raceway cover.  Click on button and apply segmented tiles to panel frames in drawing area.	
	<b>32" Configuration</b>	Adds 32"-high tile segments, starting from the bottom of the panel or the top of the raceway cover. Continues to add as many 32"-high tiles as will fit in the total panel height.  Click on button and apply segmented tiles to panel frames in drawing area.	


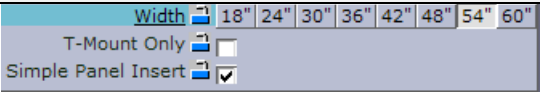

<b>Compose – Preconfig / Tiles</b>			
<b>Canvas Button</b>	<b>Option Name</b>	<b>Description / How to Use</b>	<b>Gray Input Boxes</b>
	<b>Remove Tiles from Frame</b>	Removes tile segmentation and material from panel frame.  Click on button and click on panel(s) in drawing area to remove tiles on one side. Panel frame stays in drawing area.	

**Compose Benching**

In the **Compose Benching** section, you will find Benching panel frames and spanning tiles to be used at 3-way panel intersections.



**Compose Benching Tab**

<b>Compose – Benching</b>			
<b>Canvas Button</b>	<b>Product Name</b>	<b>Description / How to Use</b>	<b>Gray Input Boxes / Green Edit Boxes</b>
	<b>Panel Frame</b>	29"-high panel frame; defaults to an undecided Grade A fabric tile.  Place panel in drawing area. Attach to a Benching panel or to a structural wall (cannot attach to other Compose panels).	  <b>No Green Edit Box</b>
	<b>Spanning Tile</b>	Tile for application to 29"-high Benching panel frame. Specify a tile for each side of the panel frame.	<b>No Input/Edit Boxes</b>

**Schemes**

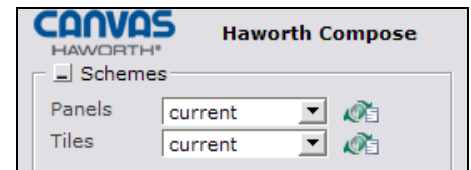
In the **Schemes** section, you can select options, materials, and finishes for application to all or selected Panels and Tiles within your Compose work space configuration. This saves time and creates consistency. Schemes can be used and saved for:

- Specific clients and used for multiple installations
- Color/finish schemes
- Global changes

For additional information on creating and applying Schemes, see Unit 4a (Canvas, Working with Haworth Furniture) in the *CET Designer Reference Guide*.

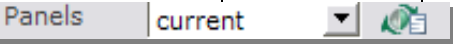
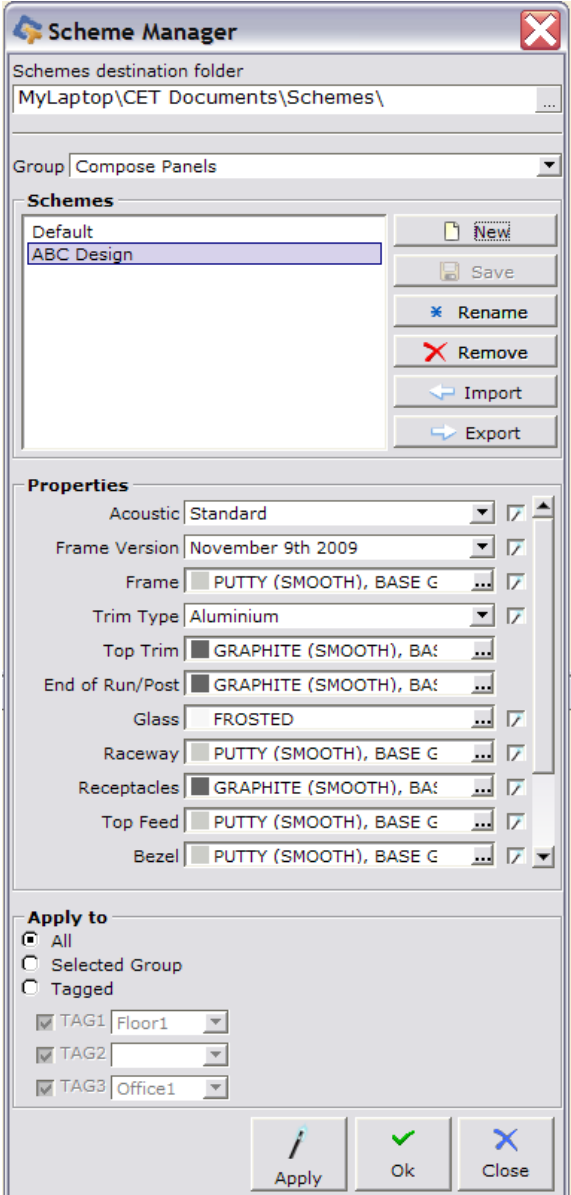
There are two Scheme options within Compose:

- **Panels:** Use when applying the same options, trim, electrical, materials, and finishes to multiple panels or entire work spaces.
- **Tiles:** Use when applying the same materials and colors to multiple tiles or entire work spaces.



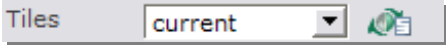
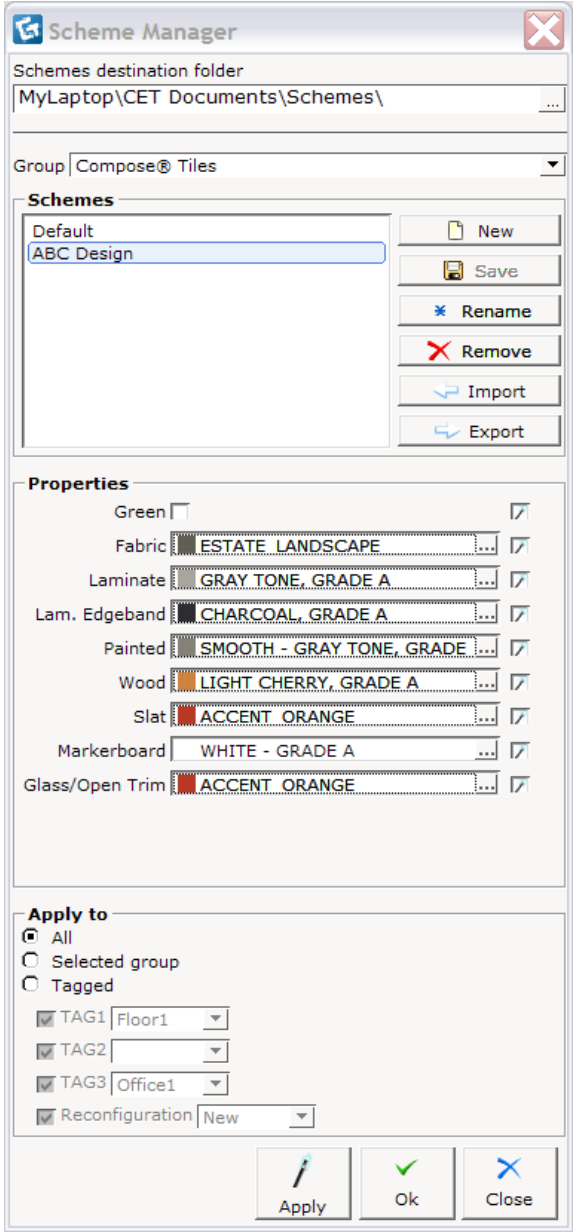
**Schemes Tab**

**Compose – Schemes**

Canvas Button	Option Name	Description / How to Use	Dialog Boxes
	<p><b>Haworth Scheme Manager for Panels</b></p>	<p>Scheme Manager dialog box with many options for panels.</p> <p>In the Scheme Manager dialog box, select the <b>Properties</b> for this particular scheme (our example shows a client scheme for ABC Design). Once you have made your selections, click <b>Apply</b>, and <b>Save</b> your scheme.</p> <p>Another scheme option is to save a color/finish scheme. For example, save a "Graphite" finish scheme. Select the graphite finish <b>Properties</b>, name the scheme, and click on <b>Save</b>. These same finishes can be used for multiple clients and projects.</p>	

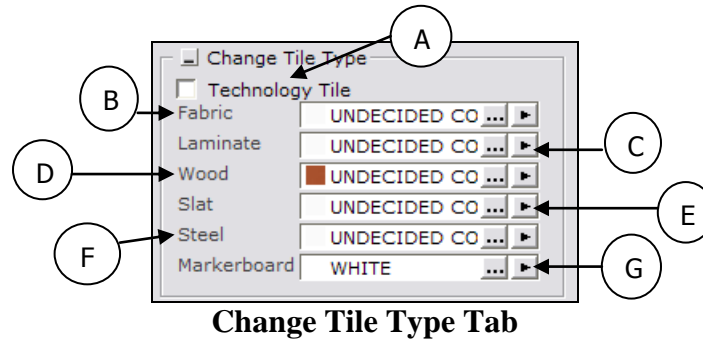


**Compose – Schemes**

Canvas Button	Option Name	Description / How to Use	Dialog Boxes
	<p><b>Haworth Scheme Manager for Tiles</b></p>	<p>Scheme Manager dialog box with many options for tiles.</p> <p>In the Scheme Manager dialog box, select the <b>Properties</b> for this particular scheme (our example shows ABC Design). Once you have made your selections, click <b>Apply</b>, and <b>Save</b> your scheme.</p> <p>Note: To have your materials meet LEED certifications, check the <b>Green</b> box.</p>	

**Change Tile Type**

In the **Change Tile Type** section, you can check a box for Technology Tile. A Technology Tile is a preconfigured tile with placeholders (blank covers) for electrical or data components. In addition, there are six material options that are primarily used for accent tile colors within your drawing. The Technology tile check box and six material options are shown below.

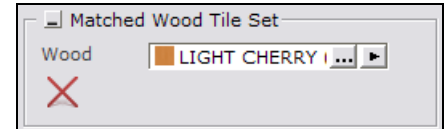


**Change Tile Type Tab**


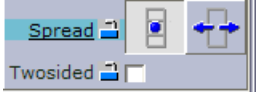
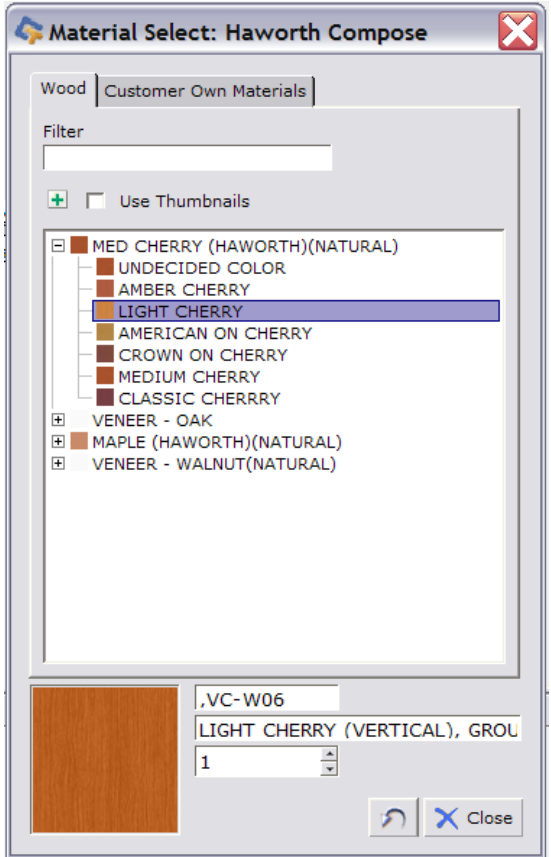
<b>Compose – Change Tile Type</b>			
<b>Canvas Button</b>	<b>Option Name</b>	<b>Description / How to Use</b>	<b>Gray Input Boxes</b>
<b>A</b>	<b>Technology Tile</b>	<p>A tile can be specified with Technology by checking this box.</p> <p>From the Gray Input Box, make the following application selections:</p> <ul style="list-style-type: none"> <li>• Spread</li> <li>• Two Sided</li> <li>• Technology Tile</li> <li>• Technology Port Side</li> <li>• Green</li> </ul>	
<b>B</b>	<b>Fabric</b>	Canvas functions to select various materials and apply them to tiles.	
<b>C</b>	<b>Laminate</b>	<p>The Gray Input Box gives you choices for: Spread, Two Sided, Technology Tile, and Green.</p> <p>Click on the ellipsis (...) to get a list of materials and colors. Use this to select or change the material and colors to be applied. The Material Select box lists choices for the type of material you have selected.</p> <p>Once a material and color are selected, click on the black arrow (▶) to pick up this fabric and apply it to additional tiles.</p>	
<b>D</b>	<b>Wood</b>		
<b>E</b>	<b>Slat</b>		
<b>F</b>	<b>Steel</b>		
<b>G</b>	<b>Markerboard</b>		

**Matched Wood Tile Set**

This Canvas function allows the specifier to match the grain for all tiles selected. The tile material is cut from the same piece of wood so the grain matches horizontally or vertically on the tiles. Panel tiles must first be segmented into a preconfigured arrangement, then these tiles are selected and the wood is applied to have matching grain patterns. See the Compose Price List for a list of the preconfigured tile arrangements.

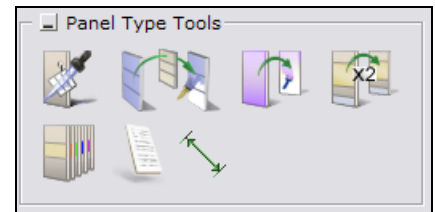


**Matched Wood Tile Set Tab**


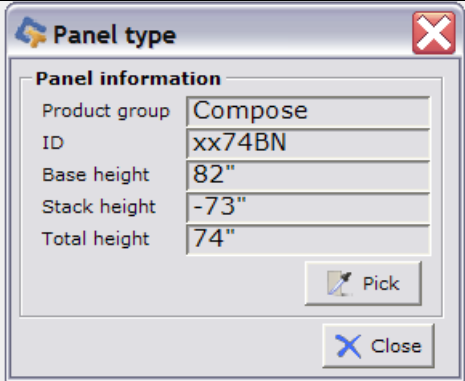

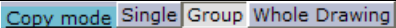
Compose – Matched Wood Tile			
Canvas Button	Option Name	Description / How to Use	Gray Input Boxes
	<b>Wood</b>	<p>Canvas function to select matching wood-grain materials. Applies the same material to all tile segments on a panel frame, and matches the grain patterns. Panels must first be segmented into a preconfigured arrangement.</p> <p>Click on the black arrow to choose the Spread and Two Sided options.</p> <p>Click on the ellipsis (... ) to get a list of wood materials and colors. Select a color and apply it to panels in the drawing area.</p> <p> = Only removes preconfigured tile sets with matched wood.</p>	 

**Panel Type Tools**


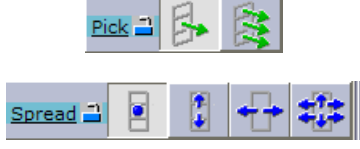

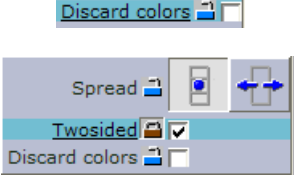
In the Panel Type Tools section, you will find tools that can be used to speed up the process of creating your configuration or work spaces.




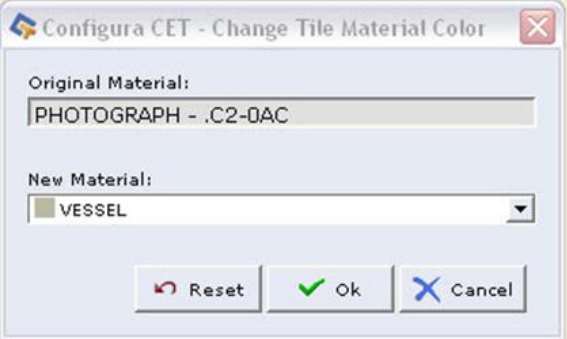


**Panel Type Tools Tab**

<b>Compose – Panel Type Tools</b>			
<b>Canvas Button</b>	<b>Product Name</b>	<b>Description / How to Use</b>	<b>Gray Input Boxes</b>
	<b>Pick Panel and Open Panel Type Dialog</b>	<p>Canvas function that gives information about the panel.</p> <ul style="list-style-type: none"> <li>Click on the <b>Pick Panel</b> button.</li> <li>Move to the drawing area and click on a panel.</li> <li>A box appears with height information for the selected panel.</li> </ul>	
	<b>Pick up Panel Type and Apply it to Other Panels</b>	<p>Canvas function to copy panel properties.</p> <ul style="list-style-type: none"> <li>Click on the <b>Pick Up Panel Type</b> button.</li> <li>Move to the drawing area and click on the panel that you want to copy.</li> <li>Gray Input Box appears with <b>Copy Mode</b> choices: single, group, whole drawing.</li> <li>Select panels to apply these properties to in the drawing area. Canvas will match the panel size (height and width), tile materials, and segmentation.</li> </ul>	

**Compose – Panel Type Tools**

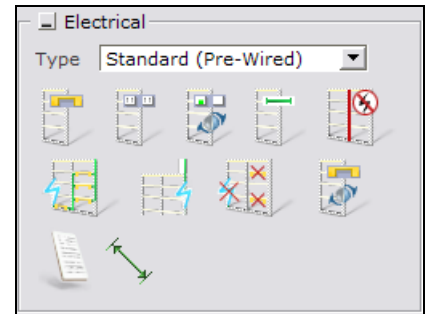
Canvas Button	Product Name	Description / How to Use	Gray Input Boxes
	<p><b>Copy Tile Material</b></p>	<p>Canvas function to copy tile materials (will not copy segmentation).</p> <ul style="list-style-type: none"> <li>Click on the <b>Copy Tile Material</b> button.</li> <li>You will see a Gray Input Box for <b>Pick</b>. You can copy <i>one</i> tile material, or copy <i>all</i> tile materials on one side of the panel.</li> <li>Next, click on a panel material that you want to copy.</li> <li>A Gray Input Box appears with <b>Spread</b> options:               <ul style="list-style-type: none"> <li>Single tile</li> <li>Single panel</li> <li>All tiles on the same vertical plane</li> <li>All tiles</li> </ul> </li> <li>In the drawing area, click on additional tiles. Matching material will be applied to all selected tiles.</li> </ul>	
	<p><b>Pick up Tile and Apply to Other Frames</b></p>	<p>Canvas function to copy tile segmentation and/or tile materials.</p> <ul style="list-style-type: none"> <li>Click on the <b>Pick up Tile</b> button.</li> <li>When you move to the drawing area, you will see a Gray Input Box for <b>Discard colors</b>.               <ul style="list-style-type: none"> <li><input checked="" type="checkbox"/> = only picks up segmentation of the tile; not the tile material</li> <li><input type="checkbox"/> = picks up segmentation and tile materials</li> </ul> </li> <li>Next, click on a panel material that you want to copy.</li> <li>A Gray Input Box appears with <b>Spread</b> options:               <ul style="list-style-type: none"> <li>Single tile</li> <li>Single panel</li> <li>All tiles on the same vertical plane</li> <li>All tiles</li> </ul> </li> <li>In the drawing area, click on panel frames. Matching material and segmentation will be applied to each panel frame.</li> </ul>	

**Compose – Panel Type Tools**


Canvas Button	Product Name	Description / How to Use	Gray Input Boxes
	<p><b>Change Tile Material</b></p>	<p>Canvas function to change a tile material globally. Cannot change in between material types (e.g. cannot change from fabric to wood).</p> <ul style="list-style-type: none"> <li>• Click on the <b>Change Tile Material</b> button.</li> <li>• Move to the drawing area and click on a tile material to be changed.</li> <li>• A window appears showing the Original Material. From the drop down menu, select a New Material. This New Material replaces any tile that has the Original Material on it.</li> </ul>	
	<p><b>Add Text to Installation Drawing</b></p>	<p>CET function to add text to an installation drawing.</p> <p>See the <i>CET Designer Reference Guide</i> – Using the Drawing Functions.</p> <p>For additional installation type tools, see the Tools component tab in CET Designer.</p>	
	<p><b>Add Dimensions to Installation Drawing</b></p>	<p>CET function to add dimensions to an installation drawing.</p> <p>See the <i>CET Designer Reference Guide</i> – Using the Drawing Functions.</p> <p>For additional installation type tools, see the Tools component tab in CET Designer.</p>	

**Electrical**


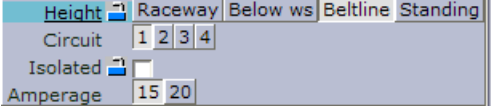

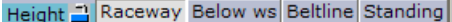

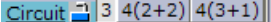

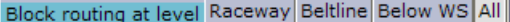
In the **Electrical** section, you will find products and options to establish your electrical components within a work space. Electrical products include power distribution assemblies (PDAs), harnesses, infeeds, receptacles, and data ports.



**Electrical Tab**


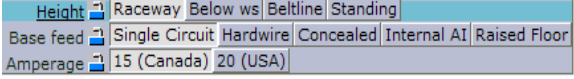

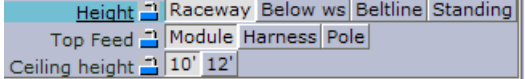

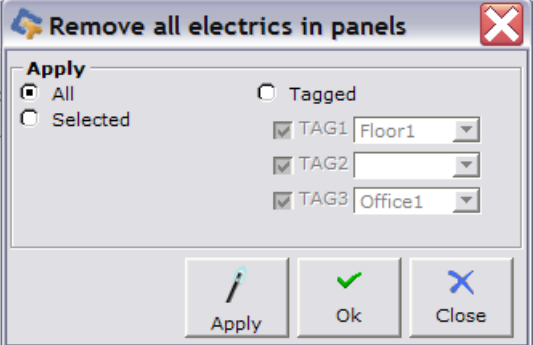

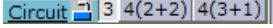
<b>Compose – Electrical</b>													
<b>Canvas Button</b>	<b>Product Name</b>	<b>Description / How to Use</b>	<b>Gray Input Boxes</b>										
	<b>Type</b>	Choose electrical installation type.  From the pull-down menu, click on Standard (pre-wired), New York, or Hardwire (Chicago) for your electrical type.	<b>No Gray Input Box</b>										
	<b>PDA Toggle</b>	Insert power distribution assembly (PDA) into panels.  Insert or remove hardwire 3- or 4-circuit PDAs into the raceway, below the worksurface, at the beltline, or at standing height.  Vertical and horizontal connectors are placed automatically (using the connectors that come with the panel first). They are black until an infeed is attached. The PDA selected has the following color in the drawing: <ul style="list-style-type: none"> <li>• 3 circuit = brown</li> <li>• 4 circuit (2+2) = blue</li> <li>• 4 circuit (3+1) = green</li> </ul> Once the PDAs are powered, they turn a darker shade of the above colors.	<table border="1"> <tr> <td><b>Height</b></td> <td>Raceway</td> <td>Below ws</td> <td>Beltline</td> <td>Standing</td> </tr> <tr> <td>Circuit</td> <td>3</td> <td>4(2+2)</td> <td>4(3+1)</td> <td></td> </tr> </table>	<b>Height</b>	Raceway	Below ws	Beltline	Standing	Circuit	3	4(2+2)	4(3+1)	
<b>Height</b>	Raceway	Below ws	Beltline	Standing									
Circuit	3	4(2+2)	4(3+1)										

**Compose – Electrical**



Canvas Button	Product Name	Description / How to Use	Gray Input Boxes
	<p><b>Receptacle Toggle</b></p>	<p>Insert receptacles into panels.</p> <p>Insert or remove 1-, 2-, 3-, or 4-circuit receptacles into the raceway, below the worksurface, at the beltline, or at standing height.</p> <p>In the drawing area, toggle electrical in and out as indicated by the colored arrows:</p> <ul style="list-style-type: none"> <li>• Blue = in</li> <li>• Red = out</li> </ul>	
	<p><b>Data Port Toggle</b></p>	<p>Insert data ports into panels at PDA locations.</p> <p>Insert or remove data ports into the raceway, below the worksurface, at the beltline, or at standing height.</p> <p>In the drawing area, toggle data ports in and out as indicated by the colored arrows:</p> <ul style="list-style-type: none"> <li>• Blue = in</li> <li>• Red = out</li> </ul>	
	<p><b>Extended Power Connector Toggle</b></p>	<p>Pass power through an 18"-wide nonpowered panel (powered panels must already be in place on either side of the 18"-wide panel).</p> <p>In the drawing area, toggle power connector in and out of an 18"-wide panel as indicated by the colored arrows:</p> <ul style="list-style-type: none"> <li>• Blue = in</li> <li>• Red = out</li> </ul>	
	<p><b>Break Power Connection</b></p>	<p>Create breaks in the electrical circuit.</p> <p>To insert a vertical break, click on button and place in drawing area where you want a break in the pass-through power. Vertical line is blue; once placed, the vertical line turns red. Break can be at raceway, below the worksurface, at the beltline, or in all locations.</p>	



**Compose – Electrical**

Canvas Button	Product Name	Description / How to Use	Gray Input Boxes
	<p><b>Base Feed Modules Toggle</b></p>	<p>Infeed designed to enter at the base of a panel through the PDAs.</p> <p>Bring power from the floor into the panels at the following heights: raceway, below the worksurface, at the beltline, or at standing height.</p> <p>Toggle base feed in and out:</p> <ul style="list-style-type: none"> <li>• Blue = in</li> <li>• Red = out</li> </ul>	
	<p><b>Top Feed Module Toggle</b></p>	<p>Feed power from the ceiling to panels.</p> <p>Bring power from the ceiling into the panels at the following heights: raceway, below the worksurface, at the beltline, or at standing height.</p> <p>Toggle top feed in and out:</p> <ul style="list-style-type: none"> <li>• Blue = in</li> <li>• Red = out</li> </ul>	
	<p><b>Open Removal Dialog for Electric</b></p>	<p>Canvas function to remove electrical components.</p> <p>Click on button and a Gray Input Box appears. You can remove electrical components three ways:</p> <ul style="list-style-type: none"> <li>• All: All electrical components are removed within the drawing.</li> <li>• Selected: Choose specific products or application section (e.g. baseline or beltline).</li> <li>• Tagged: Removes electrical components from identified (Tagged) areas. For example, a floor area or specific office.</li> </ul>	
	<p><b>Convert Electrical Circuits</b></p>	<p>Change specified circuits.</p> <p>Click on button, and use the Gray Input Box to change to one of the following:</p> <ul style="list-style-type: none"> <li>• 3-circuit</li> <li>• 4-circuit (2+2)</li> <li>• 4-circuit (3+1)</li> </ul>	

**Compose – Electrical**

Canvas Button	Product Name	Description / How to Use	Gray Input Boxes
	<p><b>Add Text to Electrical Drawing</b></p>	<p>CET function to add text to an electrical drawing.</p> <p>See the <i>CET Designer Reference Guide</i> – Using the Drawing Functions.</p> <p>For additional installation type tools, see the Tools component tab in CET Designer.</p>	
	<p><b>Add Dimensions to Electrical Drawing</b></p>	<p>CET function to add dimensions to an electrical drawing.</p> <p>See the <i>CET Designer Reference Guide</i> – Using the Drawing Functions.</p> <p>For additional installation type tools, see the Tools component tab in CET Designer.</p>	

## UNIT 3: COMPOSE TIPS AND TRICKS

The following chart covers helpful tips as you navigate through the Canvas program and design with the Compose Panel System.

Product	Tips and Tricks
<b>Panel Frame</b>	<ul style="list-style-type: none"> <li>• Move panels: In 2D view, hold mouse over panels. When mouse turns blue, you can move panels. When mouse turns yellow, you can stretch panels or disconnect panels.</li> <li>• Change panel heights: In 3D view, quickly change height of multiple panels by using the yellow cylinder.</li> </ul>
<b>Stack Frame</b>	<ul style="list-style-type: none"> <li>• Stack frame must match panel width; cannot span stack over two smaller frames.</li> <li>• Maximum stack is two high; only the lower stack is load bearing.</li> <li>• Combined height of panel frame(s) and stacked frames cannot exceed 90".</li> <li>• Power cannot be routed through stack frames.</li> <li>• Horizontal liner light blocks are included.</li> </ul>
<b>Glass Stack</b>	<ul style="list-style-type: none"> <li>• Glass stack width can match single panel width or can span combined panel widths (up to a maximum of two panels).</li> <li>• Maximum stack is two high. The first glass stack can be 16" or 24" high; the second stack can only be 16" high.</li> <li>• Combined height of panel frame(s) and stacked glass frames cannot exceed 90".</li> <li>• Glass stacks are non-load bearing.</li> </ul>
<b>Sliding Door</b>	<ul style="list-style-type: none"> <li>• Sliding doors attach to a workstation by way of a bracket inserted into the panel component slots of the panel located nearest the center of the sliding doors track.</li> <li>• Sliding door mounts on a panel configuration that is equal to or taller than the height of the sliding door.</li> <li>• Sliding door is designed for use on the outside of the workstation.</li> <li>• Attaching a sliding door to a full glass panel run is <b>not</b> recommended.</li> <li>• Right-hand and left-hand sliding doors are not field changeable to opposite sliding direction. Refer to Compose Specification Guide for proper specification of right- or left-hand direction.</li> <li>• When sliding door and panel widths are combined, they may not exceed 8'.</li> <li>• Overall application width may not exceed 10' (sliding door plus panels on each side).</li> <li>• Finish posts generate automatically when needed.</li> </ul>
<b>Glass Topper</b>	<ul style="list-style-type: none"> <li>• Glass topper cannot attach to a glass panel or glass stack panel.</li> <li>• Glass topper is non-load bearing; will not accept components or countertop.</li> </ul>
<b>Frameless Glass Bottom Rail</b>	<ul style="list-style-type: none"> <li>• Place bottom rail first.</li> <li>• When spanning the bottom rail over a corner top cap, the minimum width available (including the top caps) is 36" wide.</li> <li>• Bottom rail cannot span two 18"-wide panels.</li> </ul>
<b>Frameless Glass Insert</b>	<ul style="list-style-type: none"> <li>• A maximum of two inserts per bottom rail is permitted; both inserts must be the same surface material (glass or acrylic).</li> <li>• It is not recommended to use reduced width frameless glass inserts; the open portion of the center groove in the bottom rail is not intended to be visible.</li> </ul>

Product	Tips and Tricks
<b>Wall Mount</b>	<ul style="list-style-type: none"> <li>• Wall mount cannot attach to panels already in a drawing. Wall mount must be applied to drawing first; then attach panels.</li> <li>• Canvas automatically assigns the correct wall mount for solid panel or glass panel.</li> </ul>
<b>Connections</b>	<ul style="list-style-type: none"> <li>• When connecting two separate configurations, connect the <i>least</i> amount of connectors to the <i>most</i> amount of connectors.</li> </ul>
<b>Benching Panel Frame / Spanning Tile</b>	<ul style="list-style-type: none"> <li>• Not intended for use with panel stacks.</li> <li>• Benching panel height does not align with Compose standard panel heights and trim (aesthetically and functionally not intended for use with each other).</li> <li>• 27"-high tile provides a continuous surface from the top of the benching panel frame to the floor; does not allow for a base raceway cover.</li> <li>• 19"-high tile is for use with a Raceway Retrofit Kit or raceway covers.</li> </ul>
<b>Field Porting</b>	<ul style="list-style-type: none"> <li>• Field porting of receptacles is available with Compose panels. Verifying specification requirements is recommended.</li> </ul>
<b>Extended Power Connector</b>	<ul style="list-style-type: none"> <li>• Use only for 18"-wide panels that have adjacent panels with PDAs.</li> </ul>
<b>Electrical</b>	<ul style="list-style-type: none"> <li>• Panels must be specified with raceway covers (RW) before placing electrical components.</li> <li>• Power distribution assemblies (PDAs) must be placed before receptacles, data plugs, and infeeds are placed.</li> <li>• When infeed is added, connector lines between panels turn green – this means your connections are valid.</li> <li>• Flex connectors are automatically added between two panels connecting power.</li> <li>• If hardwire electrical is selected, then there are no infeeds.</li> <li>• Concealed hardwire connection base feed modules can be field modified to accommodate left- or right-hand conditions.</li> <li>• Concealed hardwire connections and architectural concealed hardwire connections conform to New York City electrical codes. For installation on panels equal to or greater than 36" (914mm) wide. Connector plugs into a receptacle site on the left side of the panel base.</li> <li>• Internal power base AI feed attaches at one of four receptacle sites in a panel's powered base raceway and to a power base AI under-floor power system.</li> <li>• Raised floor infeed base feed module attaches at any one of the four receptacle sites in a powered base.</li> <li>• Top infeeds attach on the right-hand side of a powered panel frame to flexible power connector location.</li> <li>• Extended power connector spans base power through an 18"-wide (457mm) nonpowered panel located between two powered panels in any condition. Specify for use in base raceway only.</li> <li>• If receptacles and/or data ports are not placed, all open locations will be specified with a receptacle and data blank cover.</li> <li>• Base feed – Internal AI – used when integrating Compose with Patterns and Enclose components.</li> <li>• Base feed – Raised Floor – used when power is coming from under the floor and attaching to the outside of a panel.</li> </ul>
<b>Matched Wood Tile Sets</b>	<ul style="list-style-type: none"> <li>• To get matched wood tile sets, the panels must first be segmented into one of the preconfigured arrangements. Next, use the Matched Wood Tile button in Canvas to apply matching grains.</li> </ul>
<b>Upper Storage</b>	<ul style="list-style-type: none"> <li>• The Compose storage box cannot be used on a wall track or panel stacks.</li> </ul>
<b>Scheme Manager</b>	<ul style="list-style-type: none"> <li>• After a scheme is created, any additional components added will have the scheme's properties. For example, once the materials, colors, and options have been selected for a panel, these properties would apply to any additional panels brought into the drawing area.</li> </ul>